

Let  $\alpha, \beta, \gamma$  be the standard bases for  $\mathbb{R}, \mathcal{P}_2, \mathcal{P}_3$ . That is, let  $\alpha = \langle 1 \rangle$  and  $\beta = \langle 1, x, x^2 \rangle$  and  $\gamma = \langle 1, x, x^2, x^3 \rangle$ . And let  $\delta$  be the non-standard basis  $\delta = \langle 1, 2x, 3x^2 \rangle$  for  $\mathcal{P}_2$ .

[1] Let  $D$  be the map  $D: \mathcal{P}_3 \rightarrow \mathcal{P}_2$  defined by  $D(f) = f'$ .

(a) Find  $Rep_{\gamma, \beta}(D)$ . **Solution:** We start by computing the outputs when the vectors of basis  $\gamma$  are used as input.

$$D(\vec{\gamma}_1) = D(1) = \frac{d}{dx}(1) = 0 = 0(1) + 0(x) + 0(x^2) = 0\vec{\beta}_1 + 0\vec{\beta}_2 + 0\vec{\beta}_3$$

$$D(\vec{\gamma}_2) = D(x) = \frac{d}{dx}(x) = 1 = 1(1) + 0(x) + 0(x^2) = 1\vec{\beta}_1 + 0\vec{\beta}_2 + 0\vec{\beta}_3$$

$$D(\vec{\gamma}_3) = D(x^2) = \frac{d}{dx}(x^2) = 2x = 0(1) + 2(x) + 0(x^2) = 0\vec{\beta}_1 + 2\vec{\beta}_2 + 0\vec{\beta}_3$$

$$D(\vec{\gamma}_4) = D(x^3) = \frac{d}{dx}(x^3) = 3x^2 = 0(1) + 0(x) + 3(x^2) = 0\vec{\beta}_1 + 0\vec{\beta}_2 + 3\vec{\beta}_3$$

Now we find the representations of these output vectors in the basis  $\beta$ .

$$Rep_{\beta}(D(\vec{\gamma}_1)) = Rep_{\beta}(0\vec{\beta}_1 + 0\vec{\beta}_2 + 0\vec{\beta}_3) = \begin{pmatrix} 0 \\ 0 \\ 0 \end{pmatrix}$$

$$Rep_{\beta}(D(\vec{\gamma}_2)) = Rep_{\beta}(1\vec{\beta}_1 + 0\vec{\beta}_2 + 0\vec{\beta}_3) = \begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix}$$

$$Rep_{\beta}(D(\vec{\gamma}_3)) = Rep_{\beta}(0\vec{\beta}_1 + 2\vec{\beta}_2 + 0\vec{\beta}_3) = \begin{pmatrix} 0 \\ 2 \\ 0 \end{pmatrix}$$

$$Rep_{\beta}(D(\vec{\gamma}_4)) = Rep_{\beta}(0\vec{\beta}_1 + 0\vec{\beta}_2 + 3\vec{\beta}_3) = \begin{pmatrix} 0 \\ 0 \\ 3 \end{pmatrix}$$

Finally, we use those four column vectors to build a four-column matrix.  $Rep_{\gamma, \beta}(D) = \begin{pmatrix} 0 & 1 & 0 & 0 \\ 0 & 0 & 2 & 0 \\ 0 & 0 & 0 & 3 \end{pmatrix}$

(b) Find  $Rep_{\gamma, \delta}(D)$ . **Solution:** We start by computing the outputs when the vectors of basis  $\gamma$  are used as input.

$$D(\vec{\gamma}_1) = D(1) = \frac{d}{dx}(1) = 0 = 0(1) + 0(2x) + 0(3x^2) = 0\vec{\delta}_1 + 0\vec{\delta}_2 + 0\vec{\delta}_3$$

$$D(\vec{\gamma}_2) = D(x) = \frac{d}{dx}(x) = 1 = 1(1) + 0(2x) + 0(3x^2) = 1\vec{\delta}_1 + 0\vec{\delta}_2 + 0\vec{\delta}_3$$

$$D(\vec{\gamma}_3) = D(x^2) = \frac{d}{dx}(x^2) = 2x = 0(1) + 1(2x) + 0(3x^2) = 0\vec{\delta}_1 + 1\vec{\delta}_2 + 0\vec{\delta}_3$$

$$D(\vec{\gamma}_4) = D(x^3) = \frac{d}{dx}(x^3) = 3x^2 = 0(1) + 0(2x) + 1(3x^2) = 0\vec{\delta}_1 + 0\vec{\delta}_2 + 1\vec{\delta}_3$$

As in the previous problem we find the representations of these output vectors in the basis  $\beta$ . The results are

$$Rep_{\delta}(D(\vec{\gamma}_1)) = \begin{pmatrix} 0 \\ 0 \\ 0 \end{pmatrix} \text{ and } Rep_{\delta}(D(\vec{\gamma}_2)) = \begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix} \text{ and } Rep_{\delta}(D(\vec{\gamma}_3)) = \begin{pmatrix} 0 \\ 1 \\ 0 \end{pmatrix} \text{ and } Rep_{\delta}(D(\vec{\gamma}_4)) = \begin{pmatrix} 0 \\ 0 \\ 1 \end{pmatrix}$$

Finally, Finally, we use those four column vectors to build a four-column matrix:  $Rep_{\gamma, \delta}(D) = \begin{pmatrix} 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix}$

[2] Let  $I_{[0, x]}$  be the map  $I_{[0, x]}: \mathcal{P}_2 \rightarrow \mathcal{P}_3$  defined by  $I_{[0, x]}(f) = \int_{t=0}^{t=x} f(t)dt$ .

(a) Find  $Rep_{\beta, \gamma}(I_{[0, x]})$  **Solution:** We start by computing the outputs when the vectors of basis  $\beta$  are input.

$$I_{[0,x]}(\vec{\beta}_1) = I_{[0,x]}(1) = \int_{t=0}^{t=x} 1 dt = x = 0(1) + 1(x) + 0(x^2) + 0(x^3) = 0\vec{\gamma}_1 + 1\vec{\gamma}_2 + 0\vec{\gamma}_3 + 0\vec{\gamma}_4$$

$$I_{[0,x]}(\vec{\beta}_2) = I_{[0,x]}(x) = \int_{t=0}^{t=x} t dt = \frac{x^2}{2} = 0(1) + 0(x) + \frac{1}{2}(x^2) + 0(x^3) = 0\vec{\gamma}_1 + 0\vec{\gamma}_2 + \frac{1}{2}\vec{\gamma}_3 + 0\vec{\gamma}_4$$

$$I_{[0,x]}(\vec{\beta}_3) = I_{[0,x]}(x^2) = \int_{t=0}^{t=x} t^2 dt = \frac{x^3}{3} = 0(1) + 0(x) + 0(x^2) + \frac{1}{3}(x^3) = 0\vec{\gamma}_1 + 0\vec{\gamma}_2 + 0\vec{\gamma}_3 + \frac{1}{3}\vec{\gamma}_4$$

As in the previous problem, we find the representations of these output vectors in the basis  $\gamma$ .

The results are  $Rep_{\gamma}(I_{[0,x]}(\vec{\beta}_1)) = \begin{pmatrix} 0 \\ 1 \\ 0 \\ 0 \end{pmatrix}$  and  $Rep_{\gamma}(I_{[0,x]}(\vec{\beta}_2)) = \begin{pmatrix} 0 \\ 0 \\ 1/2 \\ 0 \end{pmatrix}$  and  $Rep_{\gamma}(I_{[0,x]}(\vec{\beta}_3)) = \begin{pmatrix} 0 \\ 0 \\ 0 \\ 1/3 \end{pmatrix}$ .

Finally, we use those three column vectors to build a three-column matrix.  $Rep_{\beta,\gamma}(I_{[0,x]}) = \begin{pmatrix} 0 & 0 & 0 \\ 1 & 0 & 0 \\ 0 & 1/2 & 0 \\ 0 & 0 & 1/3 \end{pmatrix}$

**(b) Find  $Rep_{\delta,\gamma}(I_{[0,x]})$ . Solution:** We start by computing the outputs when the vectors of basis  $\delta$  are input.

$$I_{[0,x]}(\vec{\delta}_1) = I_{[0,x]}(1) = \int_{t=0}^{t=x} 1 dt = x = 0(1) + 1(x) + 0(x^2) + 0(x^3) = 0\vec{\gamma}_1 + 1\vec{\gamma}_2 + 0\vec{\gamma}_3 + 0\vec{\gamma}_4$$

$$I_{[0,x]}(\vec{\delta}_2) = I_{[0,x]}(2x) = \int_{t=0}^{t=x} 2t dt = x^2 = 0(1) + 0(x) + 1(x^2) + 0(x^3) = 0\vec{\gamma}_1 + 0\vec{\gamma}_2 + \frac{1}{2}\vec{\gamma}_3 + 0\vec{\gamma}_4$$

$$I_{[0,x]}(\vec{\delta}_3) = I_{[0,x]}(3x^2) = \int_{t=0}^{t=x} 3t^2 dt = x^3 = 0(1) + 0(x) + 0(x^2) + 1(x^3) = 0\vec{\gamma}_1 + 0\vec{\gamma}_2 + 0\vec{\gamma}_3 + \frac{1}{3}\vec{\gamma}_4$$

As in the previous problem, we find the representations of these output vectors in the basis  $\gamma$ .

The results are  $Rep_{\gamma}(I_{[0,x]}(\vec{\delta}_1)) = \begin{pmatrix} 0 \\ 1 \\ 0 \\ 0 \end{pmatrix}$  and  $Rep_{\gamma}(I_{[0,x]}(\vec{\delta}_2)) = \begin{pmatrix} 0 \\ 0 \\ 1 \\ 0 \end{pmatrix}$  and  $Rep_{\gamma}(I_{[0,x]}(\vec{\delta}_3)) = \begin{pmatrix} 0 \\ 0 \\ 0 \\ 1 \end{pmatrix}$ .

Finally, we use those three columns to build a matrix that has three columns:  $Rep_{\delta,\gamma}(I_{[0,x]}) = \begin{pmatrix} 0 & 0 & 0 \\ 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{pmatrix}$

**[3]** Let  $eval_5$  denote the “evaluation at 5 map, restricted to the 3<sup>rd</sup> degree polynomials”. That is,  $eval_5$  is the map  $eval_5: \mathcal{P}_3 \rightarrow \mathbb{R}$  defined by  $eval_5(f) = f(5)$ . Represent the map  $eval_5$  with respect to the bases  $\gamma$  and  $\alpha$ .

**Solution:** We start by computing the outputs that result when the basis vectors of basis  $\gamma$  are used as input.

$$eval_5(\vec{\gamma}_1) = eval_5(1) = 1 = 1(1) = 1\vec{\alpha}_1$$

$$eval_5(\vec{\gamma}_2) = eval_5(x) = 5 = 5(1) = 5\vec{\alpha}_1$$

$$eval_5(\vec{\gamma}_3) = eval_5(x^2) = 5^2 = 25 = 25(1) = 25\vec{\alpha}_1$$

$$eval_5(\vec{\gamma}_4) = eval_5(x^3) = 5^3 = 125 = 125(1) = 125\vec{\alpha}_1$$

Now we find the representations of these output vectors in the basis  $\alpha$ . The results are  $Rep_{\alpha}(eval_5(\vec{\gamma}_1)) = (1)$  and  $Rep_{\alpha}(eval_5(\vec{\gamma}_2)) = (5)$  and  $Rep_{\alpha}(eval_5(\vec{\gamma}_3)) = (25)$  and  $Rep_{\alpha}(eval_5(\vec{\gamma}_4)) = (125)$

Finally, we use those four column vectors to build a four-column matrix.  $Rep_{\gamma,\alpha}(eval_5) = (1 \ 5 \ 25 \ 125)$

[4] Let  $h: \mathcal{P}_2 \rightarrow \mathcal{P}_3$  be a linear map such that  $h(1) = 2 + x^2$  and  $h(x) = 1 - 3x$  and  $h(x^2) = 5 - x + 7x^2$ , and let  $\vec{v} = 2 - 2x + 5x^2 \in \mathcal{P}_2$ . The goal is to find  $h(\vec{v})$  using matrix operations.

(a) Find the matrix  $Rep_{\beta,\gamma}(h)$ .

**Solution:** We start by computing the outputs that result when the basis vectors of basis  $\beta$  are used as input.

$$h(\vec{\beta}_1) = h(1) = 2 + x^2 = 2(1) + 0(x) + 1(x^2) + 0(x^3) = 2\vec{\gamma}_1 + 0\vec{\gamma}_2 + 1\vec{\gamma}_3 + 0\vec{\gamma}_4$$

$$h(\vec{\beta}_2) = h(x) = 1 - 3x = 1(1) - 3(x) + 0(x^2) + 0(x^3) = 1\vec{\gamma}_1 - 3\vec{\gamma}_2 + 0\vec{\gamma}_3 + 0\vec{\gamma}_4$$

$$h(\vec{\beta}_3) = h(x^2) = 5 - x + 7x^2 = 5(1) - 1(x) + 7(x^2) + 0(x^3) = 5\vec{\gamma}_1 - 1\vec{\gamma}_2 + 7\vec{\gamma}_3 + 0\vec{\gamma}_4$$

As in the previous problems, we find the representations of these output vectors in the basis  $\gamma$ .

$$\text{The results are } Rep_{\gamma}(h(\vec{\beta}_1)) = \begin{pmatrix} 2 \\ 0 \\ 1 \\ 0 \end{pmatrix} \text{ and } Rep_{\gamma}(h(\vec{\beta}_2)) = \begin{pmatrix} 1 \\ -3 \\ 0 \\ 0 \end{pmatrix} \text{ and } Rep_{\gamma}(h(\vec{\beta}_3)) = \begin{pmatrix} 5 \\ -1 \\ 7 \\ 0 \end{pmatrix}.$$

Finally, we use those three column vectors to build a three-column matrix.  $Rep_{\beta,\gamma}(h) = \begin{pmatrix} 2 & 1 & 5 \\ 0 & -3 & -1 \\ 1 & 0 & 7 \\ 0 & 0 & 0 \end{pmatrix}$

(b) Find the column vector  $Rep_{\beta}(\vec{v})$ .

**Solution:** We must first express vector  $\vec{v}$  as a linear combination of the basis vectors in basis  $\beta$ .

$$\vec{v} = 2 - 2x + 5x^2 = 2(1) - 2(x) + 5(x^2) = 2\vec{\beta}_1 - 2\vec{\beta}_2 + 5\vec{\beta}_3$$

Now we can find the representation

$$Rep_{\beta}(\vec{v}) = Rep_{\beta}(2\vec{\beta}_1 - 2\vec{\beta}_2 + 5\vec{\beta}_3) = \begin{pmatrix} 2 \\ -2 \\ 5 \end{pmatrix}$$

(c) Using the matrix-vector product, find  $Rep_{\gamma}(h(\vec{v})) = Rep_{\beta,\gamma}(h) \cdot Rep_{\beta}(\vec{v})$ .

**Solution:**

$$Rep_{\gamma}(h(\vec{v})) = Rep_{\beta,\gamma}(h) \cdot Rep_{\beta}(\vec{v}) = \begin{pmatrix} 2 & 1 & 5 \\ 0 & -3 & -1 \\ 1 & 0 & 7 \\ 0 & 0 & 0 \end{pmatrix} \cdot \begin{pmatrix} 2 \\ -2 \\ 5 \end{pmatrix} = \begin{pmatrix} 2(2) + 1(-2) + 5(5) \\ 0(2) - 3(-2) - 1(5) \\ 1(2) + 0(-2) + 7(5) \\ 0(2) + 0(-2) + 0(5) \end{pmatrix} = \begin{pmatrix} 27 \\ 1 \\ 37 \\ 0 \end{pmatrix}$$

(d) Using your result from (c), find  $h(\vec{v})$ . **Solution:** We use the fact that  $h(\vec{v}) = Rep_{\gamma}^{-1}(Rep_{\gamma}(h(\vec{v})))$ . So

$$h(\vec{v}) = Rep_{\gamma}^{-1} \begin{pmatrix} 27 \\ 1 \\ 37 \\ 0 \end{pmatrix} = 27\vec{\gamma}_1 + 1\vec{\gamma}_2 + 37\vec{\gamma}_3 + 0\vec{\gamma}_4 = 27(1) + 1(x) + 37(x^2) + 0(x^3) = 27 + x + 37x^2$$

[5] Suppose that  $Rep_{\beta,\delta}(f) = \begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{pmatrix}$ . Observe that this is the  $3 \times 3$  identity matrix.

(a) What is the domain of map  $f$ ? What is the codomain of  $f$ ?

**Solution:**

- The symbol  $Rep_{\beta,\delta}(f)$  tells us that  $\beta$  is a basis for the domain space. At the start of this assignment, we are told that  $\beta$  is the standard bases for  $\mathcal{P}_2$ . Conclude that the domain of  $f$  must be  $\mathcal{P}_2$ .
- The symbol  $Rep_{\beta,\delta}(f)$  tells us that  $\delta$  is a basis for the codomain space. At the start of this assignment, we are told that  $\delta$  is a non-standard bases for  $\mathcal{P}_2$ . Conclude that the codomain of  $f$  must be  $\mathcal{P}_2$ .

(b) Find  $f(2 + 5x - x^2)$ . The result should be a *function*.

**Solution:**

We start by representing the input vector  $\vec{v} = 2 + 5x - x^2$  in the basis  $\beta$ .

We must first express vector  $\vec{v}$  as a linear combination of the basis vectors in basis  $\beta$ .

$$\vec{v} = 2 + 5x - x^2 = 2(1) + 5(x) - (x^2) = 2\vec{\beta}_1 + 5\vec{\beta}_1 - \vec{\beta}_3$$

Now we can find the representation  $Rep_\beta(\vec{v}) = Rep_\beta(2\vec{\beta}_1 + 5\vec{\beta}_1 - \vec{\beta}_3) = \begin{pmatrix} 2 \\ 5 \\ -1 \end{pmatrix}$

Now we will use the matrix-vector product to find  $Rep_\delta(f(\vec{v}))$ .

$$Rep_\delta(f(\vec{v})) = Rep_{\beta,\delta}(f) \cdot Rep_\beta(\vec{v}) = \begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{pmatrix} \cdot \begin{pmatrix} 2 \\ 5 \\ -1 \end{pmatrix} = \begin{pmatrix} 2 \\ 5 \\ -1 \end{pmatrix}$$

Finally, we use the fact that  $f(\vec{v}) = Rep_\delta^{-1}(Rep_\delta(f(\vec{v})))$ . So

$$f(\vec{v}) = Rep_\delta^{-1} \begin{pmatrix} 2 \\ 5 \\ -1 \end{pmatrix} = 2\vec{\delta}_1 + 5\vec{\delta}_2 - 1\vec{\delta}_3 = 2(1) + 5(2x) - 1(3x^2) = 2 + 10x - 3x^2$$

(Observe that  $f$  is not the identity map, because  $f(2 + 5x - x^2) \neq 2 + 5x - x^2$ !)

Now let  $id: \mathcal{P}_2 \rightarrow \mathcal{P}_2$  be the identity map. That is,  $id(a + bx + cx^2) = a + bx + cx^2$ .

(c) Find  $Rep_{\beta,\beta}(id)$ . **Solution:** We start by computing the outputs when the vectors of basis  $\beta$  are used as input.

$$id(\vec{\beta}_1) = \vec{\beta}_1 = 1\vec{\beta}_1 + 0\vec{\beta}_2 + 0\vec{\beta}_3$$

$$id(\vec{\beta}_2) = \vec{\beta}_2 = 0\vec{\beta}_1 + 1\vec{\beta}_2 + 0\vec{\beta}_3$$

$$id(\vec{\beta}_3) = \vec{\beta}_3 = 0\vec{\beta}_1 + 0\vec{\beta}_2 + 1\vec{\beta}_3$$

As in the previous problems, we find the representations of these output vectors in the basis  $\beta$ .

The results are  $Rep_\beta(id(\vec{\beta}_1)) = \begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix}$  and  $Rep_\beta(id(\vec{\beta}_2)) = \begin{pmatrix} 0 \\ 1 \\ 0 \end{pmatrix}$  and  $Rep_\beta(id(\vec{\beta}_3)) = \begin{pmatrix} 0 \\ 0 \\ 1 \end{pmatrix}$ .

Finally, we use those three column vectors to build a three-column matrix:  $Rep_{\beta,\beta}(id) = \begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{pmatrix}$

Observe that the result is the  $3 \times 3$  identity matrix.

(d) Find  $Rep_{\beta,\delta}(id)$ . (Observe that the result is not the  $3 \times 3$  identity matrix!)

**Solution:** We start by computing the outputs when the vectors of basis  $\beta$  are used as input.

$$id(\vec{\beta}_1) = id(1) = 1 = 1(1) + 0(2x) + 0(3x^2) = 1\vec{\delta}_1 + 0\vec{\delta}_2 + 0\vec{\delta}_3$$

$$id(\vec{\beta}_2) = id(x) = x = 0(1) + \frac{1}{2}(2x) + 0(3x^2) = 0\vec{\delta}_1 + \frac{1}{2}\vec{\delta}_2 + 0\vec{\delta}_3$$

$$id(\vec{\beta}_3) = id(x^2) = x^2 = 0(1) + 0(2x) + \frac{1}{3}(3x^2) = 0\vec{\delta}_1 + 0\vec{\delta}_2 + \frac{1}{3}\vec{\delta}_3$$

As in the previous problems, we find the representations of these output vectors in the basis  $\delta$ .

The results are  $Rep_\delta(id(\vec{\beta}_1)) = \begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix}$  and  $Rep_\delta(id(\vec{\beta}_2)) = \begin{pmatrix} 0 \\ 1/2 \\ 0 \end{pmatrix}$  and  $Rep_\delta(id(\vec{\beta}_3)) = \begin{pmatrix} 0 \\ 0 \\ 1/3 \end{pmatrix}$ .

Finally, we use those three column vectors to build a three-column matrix:  $Rep_{\beta,\delta}(id) = \begin{pmatrix} 1 & 0 & 0 \\ 0 & 1/2 & 0 \\ 0 & 0 & 1/3 \end{pmatrix}$

Observe that the result is *not* the  $3 \times 3$  identity matrix!