

Math 2301 Section 110 (Barsamian) Meeting #38 (wed Mar 29)

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- Pick up Graded Work
 - Pick up Handout on Graphing Strategy
 - Today: Section 4.4 Curve Sketching
 - Friday: Section 4.5 Optimization
Quiz Q7 covering Section 4.2, 4.3
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Today Section 4.4 Curve Sketching

Refer to handout on Curve Sketching

"Graphing Strategy"

Bursamian

Reference R05: Graphing Strategy

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General Idea:

- Start with simplest, least sophisticated analysis, then proceed to more sophisticated.
- If a step is not easy (for instance, if it is not clear how to factor $f(x)$), then skip that step.

Step 1. Analyze $f(x)$.

- Find the y -intercept
- Find the x -intercepts.
- Determine the end-behavior (Are there horizontal asymptotes? Or do the ends of the graph go up or down?) by finding $\lim_{x \rightarrow \infty} f(x)$ and $\lim_{x \rightarrow -\infty} f(x)$.
- Determine location of any vertical asymptotes
- Make a sign chart for f and use it to determine where f is positive, negative, or zero.

Step 2. Analyze $f'(x)$.

- Find $f'(x)$, factor it, and then find the partition numbers for $f'(x)$.
- Construct a sign chart for $f'(x)$ and use it to determine the x coordinates where graph of f has a horizontal tangent line, the intervals on which f is increasing and decreasing, and the x coordinates of all relative maxima and minima.
- Find the y coordinates of all relative maxima and minima.

Step 3. Analyze $f''(x)$.

- Find $f''(x)$, factor it, and then find the partition numbers for $f''(x)$.
- Construct a sign chart for $f''(x)$ and use it to determine the intervals on which f is concave up and concave down, and to find the x coordinates of all inflection points.
- Find the y coordinates of all inflection points.

Step 4: Sketch the graph of f .

- Draw any asymptotes as dotted lines, and label them with their line equations.
- Plot the axis intercepts, relative maxima and minima, and inflection points, and label them with their (x, y) coordinates.
- Using the other information from steps 1, 2, and 3, draw the graph.

Example #1 Use graphing strategy to sketch a graph of

$$f(x) = -x^4 + 4x^3$$

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Solution

Step 1 Analyze $f(x)$

y intercept: (set $x=0$, find y)

$$y = f(0) = -(0)^4 + 4(0)^3 = 0$$

y intercept at $(x, y) = (0, 0)$

X intercepts: (set $y=0$, solve for x)

$$0 = y = f(x) = -x^4 + 4x^3$$

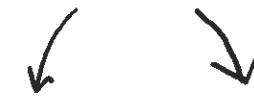
$$0 = x^3(-x+4) \quad \text{factored}$$

Solutions: $x=0, x=4$ X intercepts $(x, y) = (0, 0)$ and $(x, y) = (4, 0)$

End Behavior: even degree polynomial

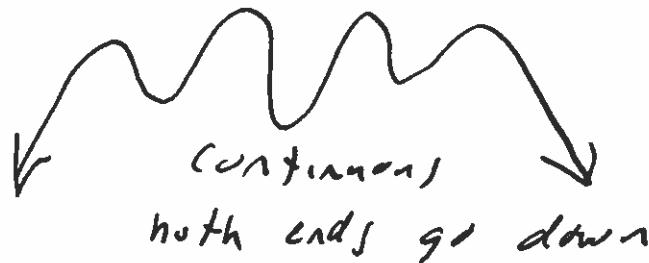
negative leading coefficient

So, both ends of graph go down.

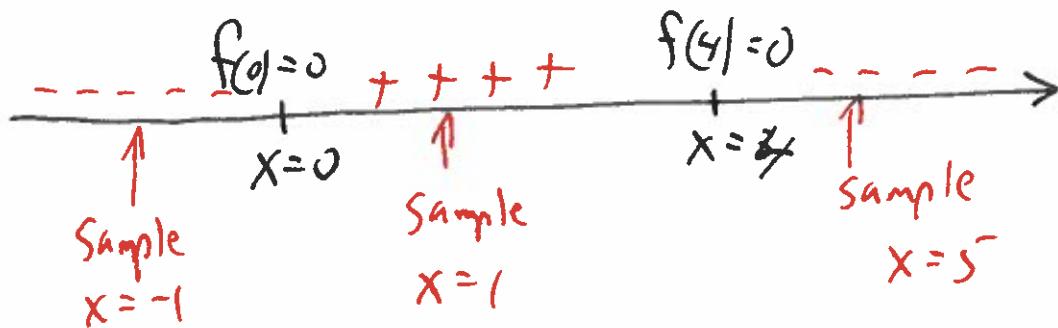


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Vertical Asymptotes? None because domain of f is all real numbers
 f polynomial, so always continuous



Sign Chart for $f(x) = \cancel{x^3(x-4)}$ $x^3(-x+4) = -X^3(X-4)$
 (f is continuous, so it can only change sign at its x-intercepts.)



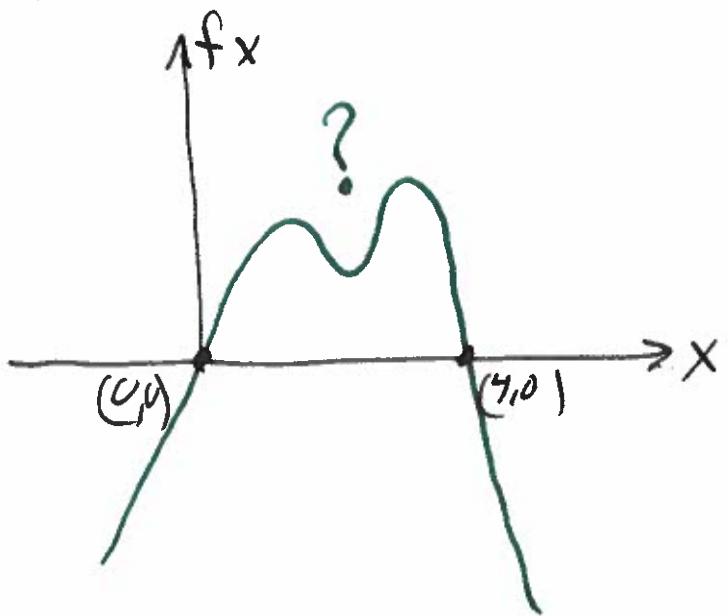
$$f(-1) = -(-1)^3(-1-4) = -(-1)(-5) = \text{neg}$$

$$f(1) = -(1)^3(1-4) = -(1)(-3) = \text{pos}$$

$$f(5) = -(5)^3(5-4) = -(125)(1) = \text{neg}$$

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Crude graph after Step 1



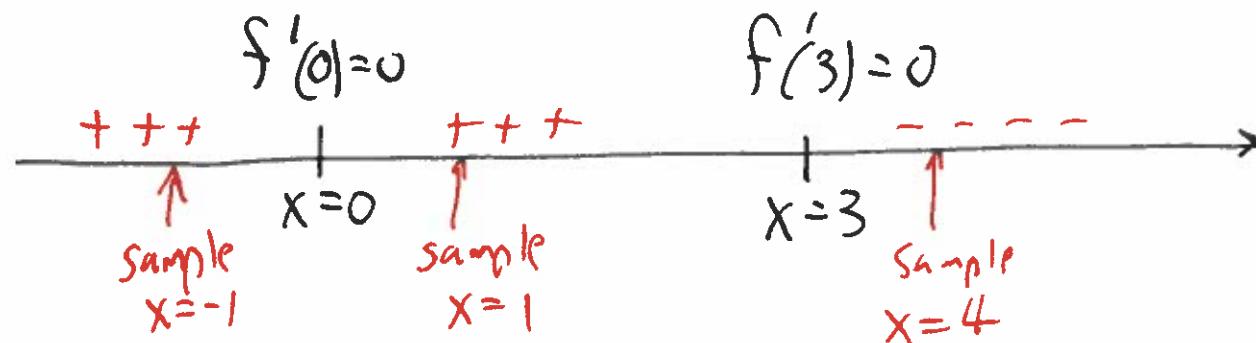
Step 2 Analyze $f'(x) = -4x^3 + 12x^2 = 4x^2(-x + 3)$ (6)

$$= -4x^2(x - 3)$$

Partition numbers for $f'(x)$? x-values that cause $f'(x)=0$ or $f'(x)$ not exist

$$X=0, X=3$$

Sign chart for $f'(x) = -4x^2(x - 3)$



From Monday $f'(-1) = -4(-1)^2(-1 - 3) = \text{pos}$

$$f'(1) = -4(1)^2(1 - 3) = \text{pos}$$

$$f'(4) = -4(4)^2(4 - 3) = \text{neg}$$

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Conclusion

f has horiz tangent at $x=0$, $x=3$ because $f' = 0$ there

f increasing on $(-\infty, 3)$

f decreasing on $(3, \infty)$

f has local max at $x=3$ because f' changes pos \rightarrow zero \rightarrow neg

No local mins

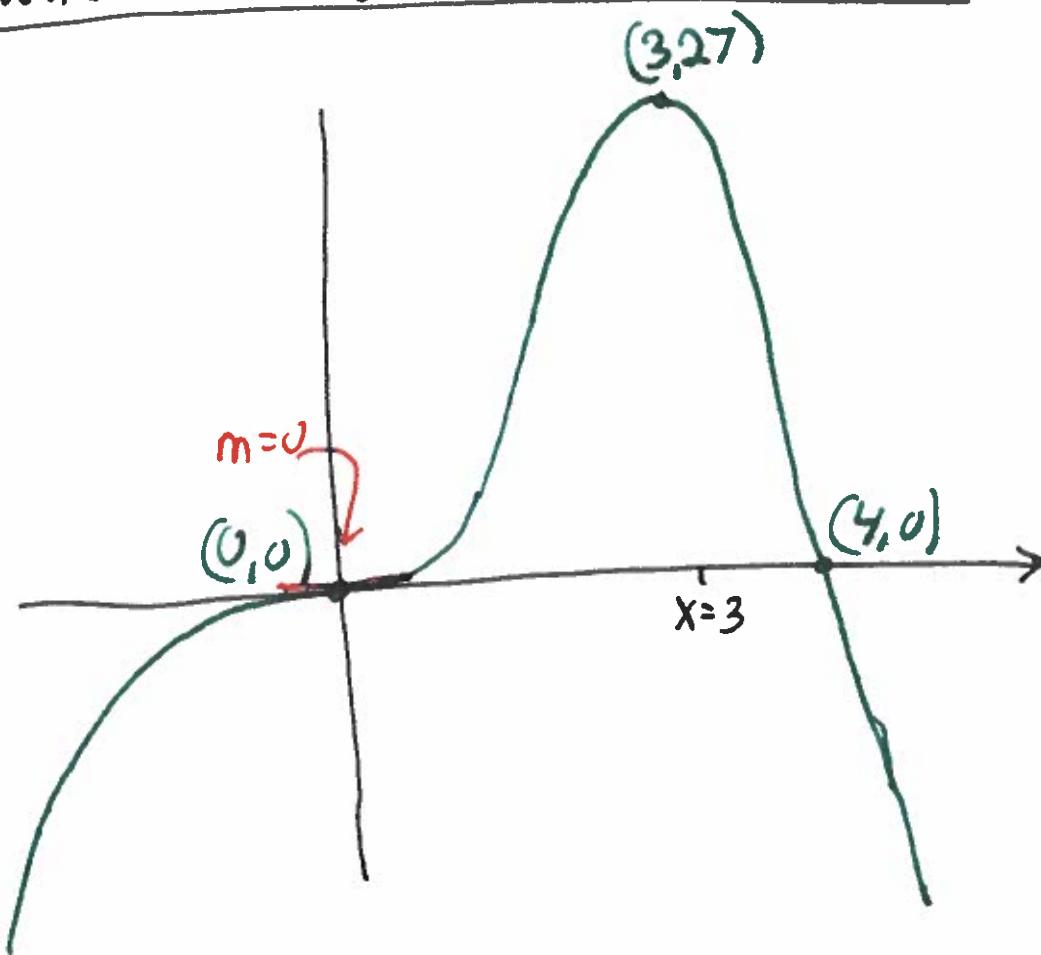
Corresponding y coordinate

$$f(3) = -(3)^4 + 4(3)^3 = -81 + 108 = 27$$

Local max value is $f(3) = 27$

Pause + Make graph after step 2

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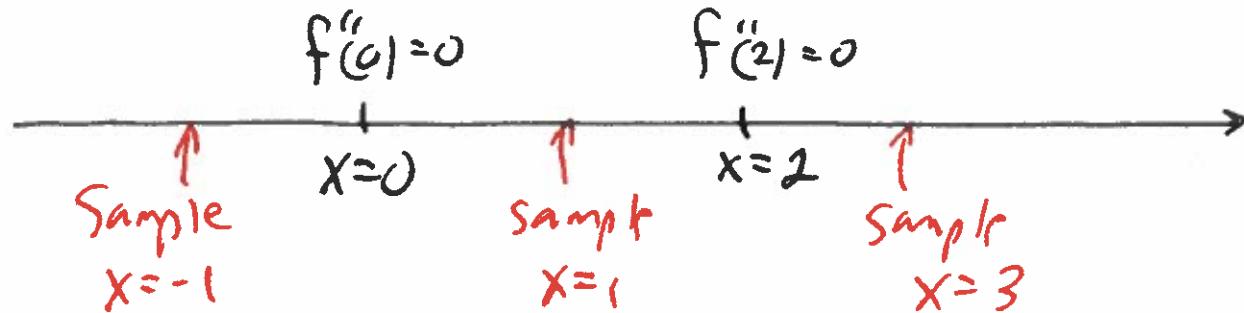
Step 3 Analyze $f''(x) = -12x^2 + 24x = 12x(-x+2)$

$$= -12x(x-2)$$

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partition numbers $x=0, x=2$ cause $f''(x) = 0$

Sign chart for $f''(x) = -12x(x-2)$



$$f''(-1) = \cancel{-12}(-1)(-1-2) = (-)(-)(-) = \text{neg}$$

$$f''(1) = -12(1)(1-2) = (-)(+)(-) = \text{pos}$$

$$f''(3) = -12(3)(3-2) = (-)(+)(+) = \text{neg}$$

f concave up on ~~(0, 2)~~ because $f'' \text{ pos}$

f concave down on $(-\infty, 0)$ and $(2, \infty)$ because $f'' \text{ neg}$

Inflection points at $x=0, x=2$ because concavity changes
and there are points on graph of $f(x)$

(10)

Corresponding y values $f(x) = -x^4 + 4x^3$

$$f(0) = 0 \quad \text{inflection point } (x, y) = (0, 0)$$

$$f(2) = -(2)^4 + 4(2)^3 = -16 + 4(8) = -16 + 32 = 16$$

$$\text{inflection point } (x, y) = (2, 16)$$

Step 4 Graph

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